

THOMAS HÉLÉTA

VFX Editor, Edit/DI Assist | Mid-level (13 years)

Based in London, available within 2 weeks

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Portfolio: thomashelata.com

WORK EXPERIENCE

06/21 to present

London, UK

VFX EDITOR *CINESITE*

Unframed, Immersive art installation, National Portrait Gallery

Warfare, A24

KAOS, Netflix (2 episodes)

Nautilus, AMC (3 episodes)

True Detective: Night country, HBO (6 episodes) **Emmy nomination**

Forsaken, Multi-screen installation at Outernet, Green Peace

The World Around Us, Immersive art installation, Frameless, **VES Award winner**

A Haunting in Venice, 20th Century

The Union, Netflix

Strays, Universal

Thor: Love and Thunder, Marvel

The Witcher S2, Netflix, **BAFTA Winner**

11/20 to 04/21

London, UK

VFX EDITOR *FREEFOLK*

Pennyworth S2, DC/Warner (7 episodes)

01/20 to 10/20

London, UK

FREELANCE EDITOR *NEXUS, TBWA, THE CITIZENS, FIG THE FISH PROD*

Range of editorial work including concept editing, audio editing, promo, case studies and social content.

This deck is a time machine (previs editor), short film using Unreal, Patrick Osborne / NEXUS

Eternals: AR Story Experience (audio editor), AR app, Marvel / NEXUS

10/18 to 12/19

London, UK

EDITOR, EDIT ASSIST *NEXUS STUDIO*

Wide range of editorial tasks including storyboard/animatic editing, assembly, audio temps, previs, mo-graphs, VFX edits, pitch/mood films, breakdowns, on-set edits, camera work and grading.

Honda, 'CR-V Touring' (VFX editor), commercial. Agency: RPA

Volkswagen, 'The Last Mile' (VFX editor), short film. Agency: Johannes Leonardo. **ANNIE nomination**

Google Pixel 'Childish Gambino AR' (co-editor), AR Playmojis, App trailer. Google

Target, 'A Galaxy of play' (co-editor), commercial. Agency: The Observatory

UNICEF 'Rights Runner' (editor), app Trailer. **LOVIE Winner**

Google Arts & Culture & CERN 'The Story of Our Universe' (editor, camera), AR app trailer, **BAFTA Nomination**

Greater Anglia 'Great value fares' (editor), Series of TV idents. Agency: Atomic London

Channel 4. The Circle, (editor, on-set editor), TV Ident. Channel 4

09/19

New York, USA

CONCEPT EDITOR, STILLS AND ADD. CAMERA *VOICES OF THE FUTURE*

Cinematic Art Installation by Joseph Michael

Filming on-site in Antarctica and post-production of an exhibition project-mapped on the UN building, opening the NYC climate action summit.

02/16 to 05/18

Paris, France

VFX PRODUCTION SUPERVISOR *EISKO*

Managing productions of 3D digital doubles for VFX and realtime (video games, live shows, VR/AR). Supervising facial and motion capture. Managing a team of artists, scheduling, bidding and interacting with client.

I, Tonya. LuckyChap (Margot Robbie's digital double), **OSCAR Nomination**

Proxima, Darius, Pathé films (Eva Green's digital double), **CESAR Nomination**

Other clients: Mikros Technicolor, Endemol, RenderMan, Eight VFX, EA, NC Soft, Square Enix, BigBen, Dontnod

08/14 to 12/14

Wellington,
New Zealand

COLOUR DI ASSIST *PARK ROAD POSTPRODUCTION*

Grading prep and VFX tasks (roto and masking, tracking, keying, matte piping, stereo transfer, QC)

The Hobbit, BotFA. New line, WB, Wingnut, **OSCAR Nomination**

EDUCATION

08/12 to 07/13

London, UK

INTERNSHIP IN VFX/3D

MEDIA DESIGN SCHOOL - Bachelor of Art and Design

Broad range of disciplines covered with "à la carte" classes, including 3D Modelling, Rendering & Compositing.

09/09 to 07/12

London, UK

MA IN CINEMATOGRAPHY

ECOLE NATIONALE SUPERIEURE LOUIS LUMIERE

Analog and digital cinema techniques (Cinematography, Editing, Film Production, DI & Grading).
Image advanced theory (Sensitometry, Photometry, Applied Optics, Colour Theory).
Specialisation in VFX (short movie) and CG Stereoscopy (graduation dissertation).

09/06 to 07/09

Lyon, France and
London, UK

BA IN FILM STUDIES

BA IN ENGLISH LANGUAGE

UNIVERSITE LUMIERE LYON II and KINGSTON UNIVERSITY (Erasmus)

SKILLS & SOFTWARE

EDITORIAL & DI

VFX Editing, Assembly, Previs/Postvis, Conform, Grading, Encoding, QC.

AVID MC, Premiere Pro, Hiero, FCP, Resolve, RV, Cinesync. **Basic:** Baselight, SGO Mistika, RAIN Colours.

VFX

Prep (roto, tracking, keying). Motion-graphics and stop-motion animation. Basic knowledge of 3D scanning, motion capture, lighting and compositing.

After Effects, Nuke, Photoshop. **Basic:** Maya, Mari, Arnold, VRay, Marmoset, PTgui, Agisoft PS, Reality Capture

PHOTOGRAPHY &
CINEMATOGRAPHY

Camera operation, Optics, Composition, Recording formats, Lighting techniques.

ARRI Raw converter, RED CineX, Vision Research PCC, Lightroom, Autopano Giga, Handbrake.

PRODUCTION

Client interface, budget/bidding, team management, scheduling, shoot planning.

Aspera, Alfred, Jira, Filemaker, fTrack, Shotgrid, Trello, Office/Excel, Google suite. Windows, Mac and Linux

COMPETENCIES

Attention to detail, effective communicator, strong team player and ability to multi-task. Dedicated, enthusiastic, organised, reliable and calm under pressure.

OTHERS

French (native), English (fluent) and Spanish (conversational) Full driving licence On-set electrician certification (BR)